



Arnprior Minor Hockey Association
P.O. Box 372, Arnprior, ON
K7S 3L9

AMHA U15/U18 Rep B Tournament Rules & Regulations

1. A team must give both verbal and written notification with a minimum of ten (10) days of their intent to withdraw from a tournament. (This withdrawal also must be due to UNAVOIDABLE circumstances as per HEO Rules & Regulations).
2. All Approved Rosters and travel permits must be uploaded in your online registration account. Please also be prepared to present these documents to our Tournament Convenors prior to your first game. Roster labels must be provided for the game sheets or be handwritten by team managers.
3. Only players whose names appear on the players roster provided by the team may participate in the tournament.
4. Each team **must** arrive at least half an hour before their scheduled starting time and be dressed and prepared to start the game 15 minutes early.
5. Please observe our dressing room procedures and remove all equipment within half an hour after the game.
6. Any team late for a game will lose by default. A goal differential of two (2) will be awarded to the winning team.
7. Each game during a round robin play will consist of three (3) ten-minute stop time periods. A two (2) minute warm-up is included in each game. If a goal difference of five (5) is registered at any time in the game between the two teams the game shall revert to running time. If the goal difference reverts again to less than five (5) goals, the time will again revert to stop time. No time-outs are permitted in any tournament games.
8. If for any reason the goaltender cannot continue to play, they must be replaced immediately by a substitute. No time will be allowed for the goaltender to repair their equipment or to dress a substitute goaltender.

9. During 3-on-3 sudden death, a penalty will result in an additional player being added to the non-offending team. (4-on-3 or 5-on-3). As the penalty expires, the penalized team will add a player. At the next stoppage of play, the number of players will revert back to 3-on-3.
10. Risk Management: During 3-on-3 sudden death, at the discretion of the Referee, the Referee may allow a line change during a stoppage of play if the Referee is in any way concerned about the well being of any player on the ice. If the Referee permits a line change to occur, both teams will be permitted to change.
11. All rules as per HEO with Code of Discipline in effect.
12. After 3 personal penalties, a player or team official will automatically be ejected from the game. (In the case of a double minor penalty Examples: Spear, Head Butt, etc as per Hockey Canada rule book the double minor only counts as one penalty. The double minor must be the same infraction. This is not to be confused with for example: a minor for Tripping and Interference during the same stoppage of play to the same player, as this is 2 separate penalties).
13. U15 and U18 Rep Tournaments, body checking is permitted. All other tournaments, there is no body checking.
14. Neck guards are mandatory. Mouthguards are to be worn as per your district rules and regulations.
15. Any player who receives a fighting penalty will be expelled from the tournament.
16. In the case of a protested game, the tournament committee will rule, and their decision will be final. **Only Team Officials** may register concerns to the convenor. The tournament committee reserves the right to make decisions regarding the interpretation of the rules and any other conduct of the tournament. All protests must be accompanied by a \$100.00 fee. This fee is non-refundable.
17. **6 or 8 Team Tournament (non-round robin)**
Each team is guaranteed two (2) games. If tied at the conclusion of the game, there will one (1) five (5) minute stop time 3-on-3 sudden death overtime period with NO player changes during stoppage of play (Change on the fly only). If tied at the conclusion of the overtime period, there will be a shootout consisting of three (3) different shooters. Each team's shooter will shoot at the same time. If still tied, the shootout will continue with one shooter at time until one team scores while the other team does not. Every player on the roster must attempt a shot, before a player can attempt for a second time. Overtime for the finals will be the same as above with the exception of the overtime period being ten (10) minutes.
18. When team colours are conflicting, the home team will be expected to change sweaters.

19. Players must not go on to the ice until all arena staff have left the ice, and the Zamboni door has been closed. Coaching staff are to enter and exit the benches without stepping onto the ice surface.
20. Arnprior Minor Hockey Tournament committee does not accept teams on a first-come, first-serve basis but follows a criteria aimed to bring in as many teams as possible from as many different Associations as possible.

Please NOTE: There is no admission at the door!